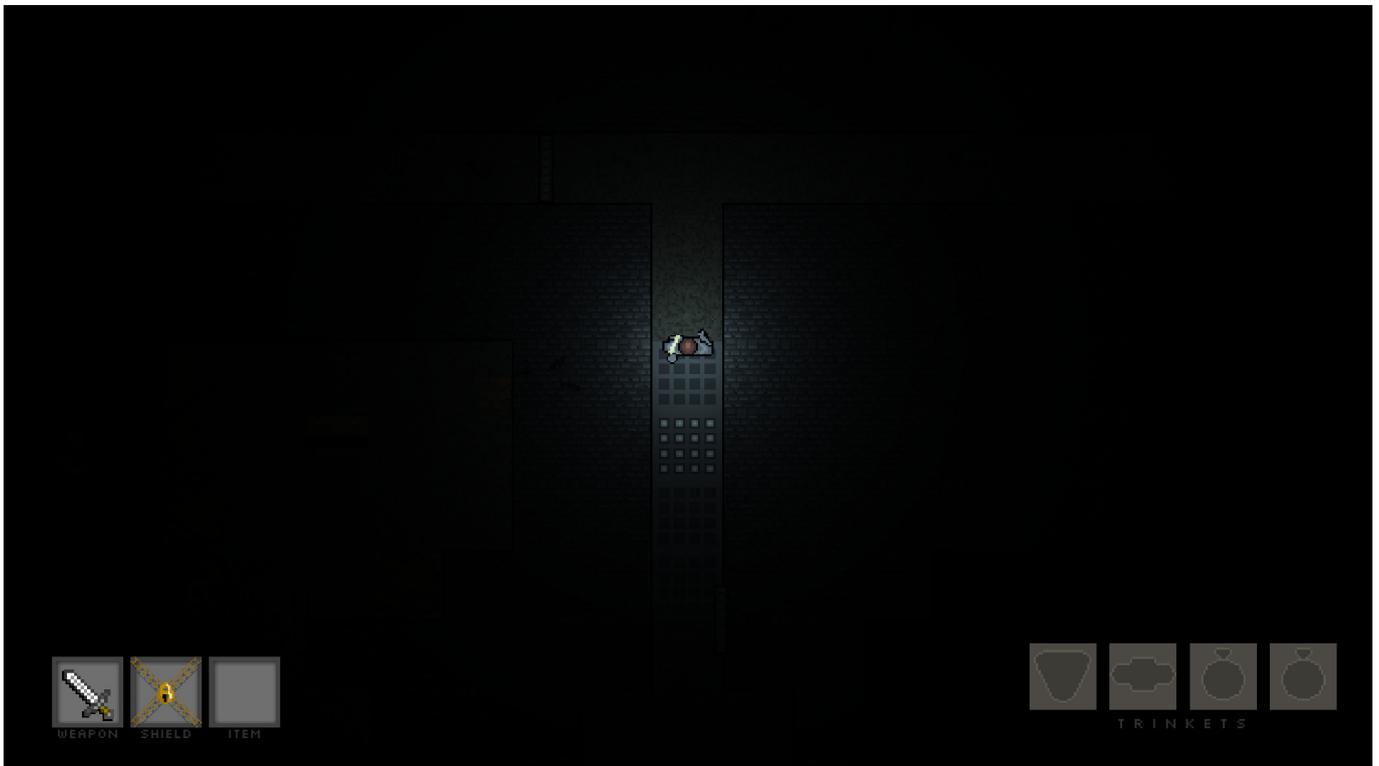

Knightfall Torrent Download



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About This Game

Knightfall is a 2D fully top-down retro pixel art dungeon RPG. **Knightfall** focuses on a reduced vision mechanic that forces you to be reactive based on your surroundings. You'll have to utilize your knowledge of the floor's layout to your advantage. How far down did you end up and will you ever get to the surface?

Features On Full Release

- Singleplayer adventure with multiple floors that will challenge you in different ways!
- Full controller support!
- At least 25 total purchasable or dropped items on full release!
- 100% Real Time Combat System
- A fully incorporated questline found on the Knights that have died before you.
- A full Original Soundtrack composed by Christoph Gray

Story

Armed with a sword and shield, your squadron crumbles under heavy arrow fire. As you break from the rain of fire, you fall prey to a ground trap and plunge into the dark abyss - A mysterious dungeon filled with infernal creatures of dark magic and the undead. How far did you fall? Will you ever reach the surface or will this dungeon be your tomb, like so many others who have fallen before?

Live Development

Knightfall is developed live on Twitch every single morning! Since day 1, it has been modified due to changes and feedback of the community. Join the development stream on Twitch at <http://twitch.tv/krassenstein>

Title: Knightfall
Genre: Action, Adventure, RPG, Early Access
Developer:
Static City Games
Publisher:
Static City Games
Release Date: 4 Sep, 2017

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English







Love the concept, the game is heaps of fun and surprisingly challenging. Not to mention the developer is an amazing person and 100% deserves all the support out there!. Best game ever! Watched it being developed live on twitch.. Knightfall is a really fun game with a really interesting core mechanic. It gets better the more you play the game and I look forward to seeing how the game develops throughout Early Access!. **KnightFall - this game is probably one of the best indie game I've played in a long time. The game keeps the tension of navigating in the darkness and the unknown to the most brutal sword fights. The soundtrack is epic and the graphics are on point. The controls are responsive and snappy. If you like explorer games then this is for you.**

The mystical teleporter pad is cool!. Pretty good! I'm more of a platforming guy than a top down guy but this game was really fun to play! I can smell a Games Done Quick run in a couple of years. Can't wait to see what this game will feel/play like in the future!. I really like this game because it's not too hard but also not too easy. So played this game for a little while, and I have to say its pretty fun. obviously this is early access so there are some bugs and some features/options that could do with a little reworking or better understanding, but there is a feedback option (which you have to go in and play to see, not on main menu for some reason)

Pros-

- even tho early access its addicting and fun**
- RNJesus lovers will love this game**
- most things are randomly generated so you're not going to have the same experience twice**

Cons-

- there is some pretty big bugs in the game at the moment that kinda ruins the experience a little bit but im assuming those fixes will have high priority in patches (e.g currently the save system doesn't work)**
- This game even tho (from what i can tell) is pretty simple there are some stuff that doesn't get explained to you so you are kinda left scratching your head whether or not you've done something wrong or have missed something (you'll understand when you see the doors on level 1 that cannot be opened until later on)**

Overall-

Based off my experience thus far and considering how cheap the game is would recommend buying this game(perhaps wait until the save bug is fixed if you don't fancy starting from level 1 everytime you wanna take a break or die)its fun, its random it has its moments of intense action where every move you make is needed to be perfect.. Got pretty caught up in playing this after I was selected to play the beta. Really fun game, and the developer is actively working on bug fixes and new features!

Pros:

- + Hard but fair difficulty
- + No playsession is the same
- + Great atmosphere
- + Has a regular developmentstream, so you know where your money goes
- + Awesome intro screen
- + 2 Keyboard layouts, perfect for left handed people

Cons:

- Bugs that prevent to start/continue the game after death (Review is written in a really really early build)
- Enemy AI
- The game has no guidance, for example keys and paddle locks, ive got no clue how to use them
- The fights so far consist of hit and run tactic (This could maybe change deeper into the game, due to the shield)

Neutral:

- = Artstyle is simply not my thing
- = Some functionality is simply missing. Pros:

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Neutral:

- = Artstyle is simply not my thing
- = Some functionality is simply missing. Knightfall is a really fun game with a really interesting core mechanic. It gets better the more you play the game and I look forward to seeing how the game develops throughout Early Access!. Awesome game! Being a Zelda fanatic, this game really hits home for me while introducing new and exciting ideas. Love the old school 2D artwork and original concept, would highly recommend this game for anyone.. This is an awesome game, with a great twist on the roguelike idea. The lack of vision makes you really think about where and what you're doing rather than just jumping forward..

KnightFall - this game is probably one of the best indie game I've played in a long time. The game keeps the tension of navigating in the darkness and the unknown to the most brutal sword fights. The soundtrack is epic and the graphics are on point. The controls are responsive and snappy. If you like explorer games then this is for you.

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